

Comments:

4-H OBEDIENCE TRIAL SCORE BREAKDOWN

SHOW: _____

DOG NO.: _____

DATE: _____

BREED: _____

JUDGE: _____

MICHIGAN STATE UNIVERSITY

Extension **GRADUATE NOVICE (CIRCLE ONE: A OR B)**



EXERCISE	MAX POINTS	ZERO	LESS THAN 50%	QUALIFYING (OVER 50%)		SCORE
				Substantial	Minor	
HEEL FREE AND FIGURE 8 OFF LEASH	40	<input type="checkbox"/> Unmanageable <input type="checkbox"/> Unqualified heeling	<input type="checkbox"/> Handler continually adapts pace to dog	Heeling Fig 8		
				<input type="checkbox"/> Improper hand position <input type="checkbox"/> Extra commands or signals <input type="checkbox"/> Forging <input type="checkbox"/> Crowding handler <input type="checkbox"/> Sniffing <input type="checkbox"/> Lagging <input type="checkbox"/> Heeling wide about-turns <input type="checkbox"/> No sits <input type="checkbox"/> Poor sits <input type="checkbox"/> No change of pace <input type="checkbox"/> Fast <input type="checkbox"/> Slow <input type="checkbox"/> Lack of natural smoothness	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	
DROP ON RECALL	40	<input type="checkbox"/> Didn't come on first command or signal <input type="checkbox"/> Didn't drop on first command or signal	<input type="checkbox"/> Extra command or signal to stay after handler leaves <input type="checkbox"/> Doesn't wait for recall <input type="checkbox"/> Anticipated drop <input type="checkbox"/> Anticipated come after drop <input type="checkbox"/> Sat out of reach	<input type="checkbox"/> Extra command or signal to stay before handler leaves <input type="checkbox"/> Slow drop <input type="checkbox"/> Slow <input type="checkbox"/> Sits between feet <input type="checkbox"/> Extra command or signal to finish <input type="checkbox"/> Touched handler <input type="checkbox"/> No sit in front <input type="checkbox"/> Poor sit <input type="checkbox"/> No finish <input type="checkbox"/> Poor finish <input type="checkbox"/> Extra signal to come <input type="checkbox"/> Lack of natural smoothness <input type="checkbox"/> Arms not at side		
				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	
DUMBBELL RECALL ON THE FLAT	30	<input type="checkbox"/> Fails to go out on first command or signal <input type="checkbox"/> Fails to stay <input type="checkbox"/> Fails to bring dumbbell	<input type="checkbox"/> Drops dumbbell	<input type="checkbox"/> Slow <input type="checkbox"/> Going <input type="checkbox"/> Returning <input type="checkbox"/> Mouthing or playing <input type="checkbox"/> Touching handler <input type="checkbox"/> Poor delivery <input type="checkbox"/> Handler error <input type="checkbox"/> No sit in front <input type="checkbox"/> Poor sit <input type="checkbox"/> No finish <input type="checkbox"/> Poor finish <input type="checkbox"/> Arms not at side		
				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	
DUMBBELL RECALL OVER HIGH JUMP	30	<input type="checkbox"/> Didn't come on first command or signal <input type="checkbox"/> Didn't go over jump <input type="checkbox"/> Didn't carry dumbbell	<input type="checkbox"/> Doesn't clear jump <input type="checkbox"/> Does not wait for command <input type="checkbox"/> Sat out of reach	<input type="checkbox"/> Mouthing or playing <input type="checkbox"/> Touching handler <input type="checkbox"/> Sat between feet <input type="checkbox"/> No sit <input type="checkbox"/> Poor finish <input type="checkbox"/> Arms not at side <input type="checkbox"/> Poor sit		
				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	
RECALL OVER BROAD JUMP	30	<input type="checkbox"/> Didn't come on first command or signal <input type="checkbox"/> Didn't go over jump <input type="checkbox"/> Walks over jump	<input type="checkbox"/> Doesn't clear jump <input type="checkbox"/> Does not wait for command <input type="checkbox"/> Sat out of reach	<input type="checkbox"/> Touching handler <input type="checkbox"/> Sat between feet <input type="checkbox"/> Poor finish <input type="checkbox"/> No sit <input type="checkbox"/> Poor sit <input type="checkbox"/> Arms not at side		
				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	
Sub Total	170					
STAND – STAY GET YOUR LEASH	30	<input type="checkbox"/> Fails to stand on first command/signal <input type="checkbox"/> Moves substantial distance from where left	<input type="checkbox"/> Sits or lies down before handler returns <input type="checkbox"/> Repeatedly barks or whines	<input type="checkbox"/> Sits/lies down after handler returns before exercise finished <input type="checkbox"/> Dog moves short distance from where left <input type="checkbox"/> Feet move repeatedly while remaining in place		
				<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/>	
TOTAL	200					
Less penalty for uncontrolled behavior	-30	<input type="checkbox"/> Disciplining <input type="checkbox"/> Fouling ring <input type="checkbox"/> Leaving ring <input type="checkbox"/> Physical correction <input type="checkbox"/> Excessively loud commands <input type="checkbox"/> Other*				
GOOMING	Penalty	<input type="checkbox"/> Coat (dirty, scaly skin, loose hair, matting, lack of grooming) – 13 points <input type="checkbox"/> Ears (dirty inside) – 5 points <input type="checkbox"/> Eyes (dirty) – 5 points <input type="checkbox"/> Toenails (excessively long) – 5 points <input type="checkbox"/> Parasites (presence of fleas, mites, lice, or ticks) -12 points				

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